

AUTUMN TERM 1 - PLANNING GRID 'Land Ahoy!'- YEAR 2

As mathematicians we will:

- Count in steps of 2, 3 and 5 from 0 and in tens from any number, forward and backward.
- Recognise the place value of each digit in a two digit number (tens, ones)
- Compare and order numbers from 0 up to 100; use and = signs.
- Use place value and number facts to solve problems.
- Revise common 2D and 3D shapes and their properties



- Add and subtract numbers using concrete objects, pictorial representations, and mentally.
- Solve problems and reason with numbers involving addition and subtraction



As artists we will:

- Explore famous paintings, deciding and talking about why we like or don't like them.
- Learn about the work of Henri Rousseau, his time and culture and design and create our own art inspired by him
- Find out about the different materials and techniques artists use and apply them ourselves.
- Experiment with tones and basic tools

In PSHE lessons we will:

- Discuss pirate rules and punishments
- Discuss feeling proud of themselves and friends
- Discuss how to feel with feelings of worry
- Explore the school values, what they mean and why they are important.
- KIDSAFE



In geography lessons we will:

- Use maps, atlases and globes to identify, name and locate the world's 7 continents and 5 oceans.
- Use simple compass directions (N,E,S,W) and locational directional language.
- Name and locate the surrounding seas of the U.K
- Identify seasonal and daily weather patterns.
- Treasure map reading



In D.T we will:

- Use what we have learned about materials to plan, design, build and evaluate building our own pirate ship.

PIRATES



As athletes we will:

- Take part in team games and practice ball skills, including throwing and catching.
- Acquire and develop skills, such as: running, hopping, balancing and jumping.

In ICT we will:

- Discuss how to keep safe on the internet
- make pirate posters on Microsoft Word
- Use Microsoft Paint to create pirate pictures
- Create a pirate map, using coordinates.
- Create a set of instructions for BeeBot's to follow through programming.

As scientists we will:

Find out about materials.



- Identify and compare the suitability of a variety of materials for particular uses.
- Carry out experiments to identify waterproof and warm materials, investigating properties and testing materials.
- What are pirate ships made out of?
- What material would we use to create a raft?
- Describe how some materials of solid objects can be changed by twisting, squashing and stretching.



The children will continue to take part in Read Write, Inc. lessons.



As authors we will:

- Write about the life on a pirates ship
- Publish imaginative writing about pirates using: verbs, adverbs, adjectives and commands.
- Create 'Wanted' posters for our own pirates.
- Read a selection of books about pirates
- Recap on writing a full sentence including: capital letters - full stops - checking it makes sense
- Plan a piece of writing step-by-step
- Magpie (steal) ideas from a piece of text
- Think creatively and share ideas in a group.



PIRATES

